



To access any of the links below ([underlined in blue](#)). Please hover cursor over it and hold ctrl and click.

Remember you can also use your HwB account to present work, either using Microsoft Office or J2E!

Learning Project WEEK 6 & 7	
<p align="center">Age Range: Year 1 Topic- Woodland Animals</p>	
Maths Tasks	Reading Tasks
<ul style="list-style-type: none"> • Play on Number Fact Families - find the addition and subtraction fact families for numbers up to 20, 50 or 100. • Practise counting in 2s, 5s and 10s. This game could support this. • Go out in the garden and observe the different creatures/animals that can be seen. Count how many of each animal/creature you can find. • Practise learning about money by playing this game. You could also use real coins and play a similar game with family members. • Select a number between 2 and 20. Make a poster showing how many different ways to make this number using addition, subtraction, multiplication etc. 	<ul style="list-style-type: none"> • Can you read fiction, non-fiction and poems about animals? • Can you find adjectives in the books used to describe the animal? • Listen to the stories: https://www.storylineonline.net/books/clark-the-shark/ • Create a bookmark with animal facts • Read common exception words and time how long it takes for you to read them all. Can you beat your score by the end of the week?
Spelling Tasks	Writing Tasks
<ul style="list-style-type: none"> • Daily phonics - Ask your child to practice their sounds and blend words. Interactive games found on link below. • Phonics play • Top Marks • Spelling • Spell the days of the week • Spell common exception words • Spelling City 	<ul style="list-style-type: none"> • A-Z Animal list: Can you think of an animal for each letter of the alphabet. Can you add sound buttons? • Write a set of questions about animals you would like to find out about. • Create a fact file about your favourite animal. Research an animal of your choice and explore the vocabulary required to describe them. • Describe similarities and differences between animals.

Learning Project

For our project over the next fortnight, please can you choose activities from our homework grid and complete them in your workbook.

Topic- Woodland Animals



<p>Can you make a house for a mouse? Draw your design first and label the materials that you will use. What shape will it be? Will it be big or small?</p>	<p>Using different materials, create a mask of your favourite woodland animal. Think about the colours and shapes you will use. Can you add different textures to your mask?</p>	<p>Scientists group animals into three different groups according to what they eat. These groups are carnivores, herbivores and omnivores. Carnivores eat meat, herbivores eat plants and omnivores eat a mixture of meat and plant material. Can you group woodland animals based on what they eat? (Fox, bird, squirrel, deer, rabbit, badger, owl, bat, hedgehog, mouse, beaver, mole)</p>
<p>Can you create a fact file about an endangered woodland animal? What does endangered mean?</p>	<p>Listen to the story 'The Gruffalo.' What was it about? Were there any animals in the story? What animals were they? Create a story map based on this story.</p>	<p>Go on a walk to your local woodland or park. See how many sticks you can collect. Who has the most? How many are there altogether? Lay the sticks out- can you put them in order from the smallest to the biggest?</p>

		Which one is the biggest? Can you measure it with a ruler? How many cm is it?
What minibeasts do you think live in a woodland? Can you write a list of these minibeasts? Go on a minibeast hunt in your garden/ park. Create a tally chart of the minibeasts you find. Can you put this information into a bar chart on J2E on the computer?	The Gruffalo went for a walk to your local park/ woodland to have tea with his friends, but he got lost! Can you write directions explaining how to get to your local park/ woodland from your house?	Imagine you are an owl flying over the forest. What might you see? Write a descriptive paragraph as though you are the owl. Try to include your 5 senses.
Draw a picture of a woodland animal and label it. Can you write sentences using adjectives?	Pick your 5 favourite woodland animals. Can you tell me where they sleep?	It's Peter Rabbits birthday! Can you make him a birthday card? Don't forget to send a photo via dojo so that I can show Peter Rabbit!

Worship at Home

Gather as a family and play some quiet music and follow the guided meditation in the home pack or use the [Prayers for Home](#) on the Ten:Ten website.

Pray at regular times in the day -

Morning - 'Good morning Lord, we praise your holy name...

Grace Before Meals - 'Bless us O God as we sit together ...

Grace After Meals - 'Thank you God, for the food we have eaten ...

Night Prayer - 'Now the day is over, we lift our hands and say...

Say a decade of the [Rosary](#) as a family.

Philosophy at home!

Take some time to talk to your child and discuss some of the questions below.

What do you think? Can you give reasons for your ideas?

Would you rather be a hedgehog or a bird?

Would you choose no sweets or no TV?

Would you rather be a giant or a wizard?



Additional learning resources parents may wish to engage with

[Classroom Secrets Learning Packs](#) - These packs are split into different year groups and include activities linked to reading, writing, maths and practical ideas you can do around the home.

[Twinkl](#) - to access these resources click on the link and sign up using your own email address and creating your own password. Use the offer code UKTWINKLHELPS.

[Pobble365](#) - the images on here are changed daily. Underneath are activities pupils can complete linked to writing, grammar etc.